

## <u>Christ the Sower</u>



## Design and Technology Curriculum Map

	Autumn Term	Spring Term	Summer Term
Year 1	Structures Castles	Food Fruit and vegetables	Mechanical Systems Moving picture
Year 2	<b>Textiles</b> Making a bag or a purse	<b>Food</b> Vegetable soup	<b>Structures</b> Frames
	Autumn Term	Spring Term	Summer Term
Year 3	Mechanical Systems Construct a mechanical arm	Textiles Make Puppets	<b>Food</b> Make Egyptian Bread
Year 4	<b>Food</b> Make Pizza suitable for a story character	Electrical Systems Make an illuminated sign with a homemade switch.	<b>Structures</b> Musical Instruments
Year 5	<b>Textiles</b> Make a stuffed toy.	Mechanical Systems Construct a moving space buggy toy.	<b>Food</b> Create dishes influenced by Immigration
Year 6	<b>Structures</b> Bird House	<b>Food</b> Plan, design and create 3 Course Meal	Digital World: programming pioneers Create a computer controlled electronic door buzzer.

- There are 4 units to be taught in KS1: Mechanical Systems, Structures, Food and Textiles
- There are 5 units to be taught in LKS2 and UKS2: Mechanical Systems, Structures, Food, Textiles and Electrical Systems.
- The units have been split between the two-year groups in a phase, except Food which is in every year group.